

# Introduction to python

Martin Malý  
Struktura 2024

# Ahoj!

What's your name?

What's your field of science?

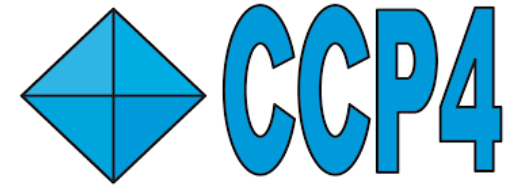
Have you coded before?

What do you like?



# Acknowledgement

- University of Southampton
- CCP4



Integrated suite of programs for macromolecular crystallography

- Slides mostly from the Open Educational Resources, University of Edinburgh

[https://open.ed.ac.uk/introduction\\_to\\_python/](https://open.ed.ac.uk/introduction_to_python/)

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# Content

- Why Python
- First code
- Variables and their types
- Arithmetic and comparison operators
- if elif else
- Lists
- for and while loops
- Definition of functions
- NumPy and Flex arrays
- sys module

# Stop me and ask!

# Many little exercises during our session

# Why to use Python in science?

- Now one of the most important languages for:
  - Data science
  - Machine learning
  - General software development
- Programming automation and pipelines – can save your time
- More powerful alternative for MS Excel
- Libraries: **CCTBX, GEMMI, Coot headless API (CHAPI)**,  
NumPy, Pandas, Matplotlib, SciPy, scikit-learn, statsmodels...



Hold your  
breath...

3,  
2,  
1,

**JUMP!**



# Crystallographic restriction theorem

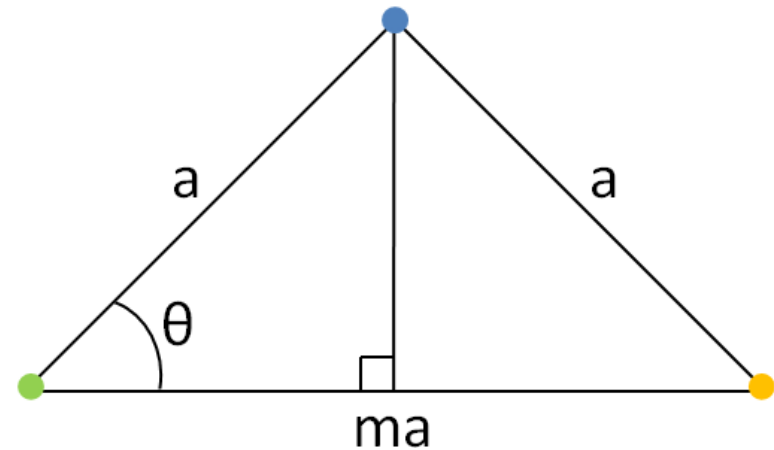
The rotational symmetries of a crystal are (usually) limited to 2-fold, 3-fold, 4-fold, and 6-fold.

$$2a \cos \theta = 2a \cos \frac{2\pi}{n}.$$

Equating the two relations gives:

$$2 \cos \frac{2\pi}{n} = m$$

This is satisfied by only  $n = 1, 2, 3, 4, 6$ .



- [https://en.wikipedia.org/wiki/Crystallographic\\_restriction\\_theorem](https://en.wikipedia.org/wiki/Crystallographic_restriction_theorem)

```

import math

def check_symmetry(maximum):
    result = []
    for i in range(maximum):
        if i == 0:
            print("It does not have sense to test the 0-fold symmetry.")
            continue # continue with the next i
        else:
            value = 2 * math.cos(2 * math.pi / i)
            if math.isclose(value, round(value), abs_tol=0.001): # if value is an integer
                print(str(i) + "-fold symmetry is possible.")
                result.append(i)
            else:
                print(str(i) + "-fold symmetry is not possible.")
    print("Result: possible symmetry:")
    print(result)
    return result

check_symmetry(10)

```

$$2 \cos \frac{2\pi}{n} = m$$

```

↳ It does not have sense to test the 0-fold symmetry.
1-fold symmetry is possible.
2-fold symmetry is possible.
3-fold symmetry is possible.
4-fold symmetry is possible.
5-fold symmetry is not possible.
6-fold symmetry is possible.
7-fold symmetry is not possible.
8-fold symmetry is not possible.
9-fold symmetry is not possible.
Result: possible symmetry:
[1, 2, 3, 4, 6]
[1, 2, 3, 4, 6]

```



```

import math

def check_symmetry(maximum):
    result = []
    for i in range(maximum):
        if i == 0:
            print("It does not have sense to test the 0-fold symmetry.")
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            else:
                print(str(i) + "-fold symmetry is not possible.")
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    print(result)
    return result

check_symmetry(10)

```

```

↳ It does not have sense to test the 0-fold symmetry.
1-fold symmetry is possible.
2-fold symmetry is possible.
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8-fold symmetry is not possible.
9-fold symmetry is not possible.
Result: possible symmetry:
[1, 2, 3, 4, 6]
[1, 2, 3, 4, 6]

```

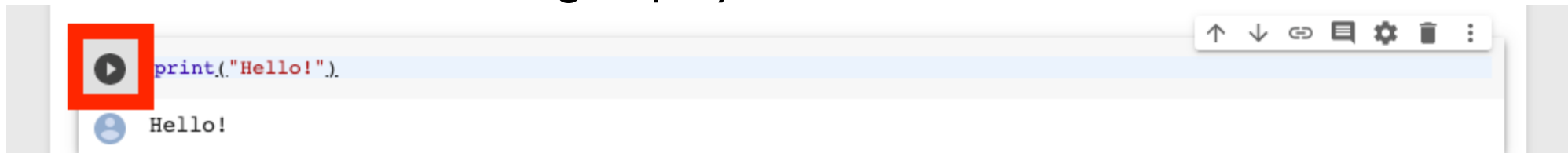
$$2 \cos \frac{2\pi}{n} = m$$

## What can we see?

- Import of a library
- Definition of a function
- Indentation
- Square brackets... a list
- Variable
- for loop
- 0 is the 1<sup>st</sup> number
- if and else clause
- Comparing ==
- print()
- Comment
- Function from a library
- Function parameters
- Data types
- Calling a function

# How to install and run Python?

- **Google Colab** – no need to install, our solution for today!  
<https://colab.research.google.com>  
Run a cell with a code using a “play” button or Ctrl+Enter



- Another option: Download and install Python  
<https://www.python.org/downloads>  
(not necessary for our session today)
1. **IPython** – Python can be run interactively
  2. **Python scripts** – Then we must write text files in .py

# Variables

- Let's define a variable
- Later it can be called by the variable name
- Variable names are case sensitive and unique

```
distanceToLondonMiles = 403  
mileToKm = 1.60934  
distanceToLondonKm = distanceToLondonMiles * mileToKm  
distanceToLondonKm
```

```
648.56402
```

# Variables

- Let's define a variables
- Later it can be called by the variable name
- Variable names are case sensitive and unique

```
distanceToLondonMiles = 403
mileToKm = 1.60934
distanceToLondonKm = distanceToLondonMiles * mileToKm
distanceToLondonKm
```

648.56402

We can now reuse the variable mileToKm in the next block without having to define it again!

```
marathonDistanceMiles = 26.219
marathonDistanceKm = marathonDistanceMiles * mileToKm
print(marathonDistanceKm)
```

42.19528546

# Printing

- When writing scripts, your outcomes aren't printed on the terminal.
- Thus, you must print them yourself with the `print()` function.
- Beware to not mix up the different type of variables!

```
print("Python is powerful!")
```

```
Python is powerful!
```

```
x = "Python is powerful"  
y = " and versatile!"  
print(x + y)
```

```
Python is powerful and versatile!
```

# Task for you



**iDNES.cz**  
ZPRÁVY > KRAJE > HRADEC KRÁLOVÉ  
**Česko postihne silný vítr. Sněžku zasáhl orkán o rychlosti 124 kilometrů za hodinu**  
🕒 9. března 2024 9:53, aktualizováno 12:51

Convert a wind speed 124 km/h to m/s.

$$3.6 \text{ km/h} = 1 \text{ m/s}$$

# Task for you



Convert a wind speed 124 km/h to m/s.

3.6 km/h = 1 m/s

- Define a variable `speed_kmperhour`
- Calculate the converted speed in a variable `speed_mpers`
- Show the result using `print(speed_mpers)`

## Česko postihne silný vítr. Sněžku zasáhl orkán o rychlosti 124 kilometrů za hodinu

🕒 9. března 2024 9:53, aktualizováno 12:51



# Task for you

Convert a wind speed 124 km/h to m/s.

$$3.6 \text{ km/h} = 1 \text{ m/s}$$

- Define a variable `speed_kmperhour`
- Calculate the converted speed in a variable `speed_mpers`
- Show the result using `print(speed_mpers)`

```
▶ speed_kmperhour = 124  
speed_mpers =
```



## Česko postihne silný vítr. Sněžku zasáhl orkán o rychlosti 124 kilometrů za hodinu

🕒 9. března 2024 9:53, aktualizováno 12:51



# Task for you

Convert a wind speed 124 km/h to m/s.

$$3.6 \text{ km/h} = 1 \text{ m/s}$$

- Define a variable `speed_kmperhour`
- Calculate the converted speed in a variable `speed_mpers`
- Show the result using `print(speed_mpers)`

✓  
0s

```
▶ speed_kmperhour = 124  
  speed_mpers = 124 / 3.6  
  print(speed_mpers)
```

```
↔ 34.44444444444444
```

# Types

Variables actually have a type, which defines the way it is stored.

The basic types are:

Type	Declaration	Example	Usage
Integer	int	<code>x = 124</code>	Numbers without decimal point
Float	float	<code>x = 124.56</code>	Numbers with decimal point
String	str	<code>x = "Hello world"</code>	Used for text
Boolean	bool	<code>x = True</code> or <code>x = False</code>	Used for conditional statements
NoneType	None	<code>x = None</code>	Whenever you want an empty variable

```
In [4]: x = 10      # This is an integer
        y = "20"   # This is a string
        x + y
```

```
-----
-----
TypeError                                 Traceback (most recent call l
ast)
<ipython-input-4-f1463b8b4c2e> in <module>()
      1 x = 10      # This is an integer
      2 y = "20"   # This is a string
----> 3 x + y

TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

## Important lesson to remember!

We can't do arithmetic operations on variables of different types. Therefore make sure that you are always aware of your variables types!

You can find the type of a variable using **type()**. For example type **type(x)**.

# Casting types

Luckily Python offers us a way of converting variables to different types!

Casting – the operation of converting a variable to a different type

```
x = 10      # This is an integer
y = "20"   # This is a string
x + int(y)
```

30

Similar methods exist for other data types: **int()**, **float()**, **str()**

```
print(str(i) + "-fold symmetry is possible.")
```

# Another more generic way to fix it

```
str1 = "It has"  
str2 = 76  
str3 = "methods!"  
print(str1, str2, str3)
```

It has 76 methods!

If we comma separate statements in a print function we can have different variables printing!

# Arithmetic operations

Similar to actual Mathematics.

Order of precedence is the same as in Mathematics.

We can also use parenthesis ()

Symbol	Task Performed	Example	Result
+	Addition	4 + 3	7
-	Subtraction	4 - 3	1
/	Division	7 / 2	3.5
%	Mod	7 % 2	1
*	Multiplication	4 * 3	12
//	Floor division	7 // 2	3
**	Power of	7 ** 2	49

# Comparison operators

- Return Boolean values (i.e. True or False)
- Used extensively for conditional statements (if)

Operator	Output
$x == y$	True if x and y have the same value
$x != y$	True if x and y don't have the same value
$x < y$	True if x is less than y
$x > y$	True if x is more than y
$x <= y$	True if x is less than or equal to y
$x >= y$	True if x is more than or equal to y

# Comparison operators

- Return Boolean values (i.e. True or False)
- Used extensively for conditional statements (if)

```
if i == 0:  
    print("It does not have sense to test the 0-fold symmetry.")  
    continue # continue with the next i  
else:  
    value = 2 * math.cos(2 * math.pi / i)  
if math.isclose(value, round(value), abs_tol=0.001): # if value is  
    print(str(i) + "-fold symmetry is possible.")  
    result.append(i)  
else:  
    print(str(i) + "-fold symmetry is not possible.")
```

Operator	Output
$x == y$	True if x and y have the same value
$x != y$	True if x and y don't have the same value
$x < y$	True if x is less than y
$x > y$	True if x is more than y
$x <= y$	True if x is less than or equal to y
$x >= y$	True if x is more than or equal to y



# Logical operators

- Allows us to extend the conditional logic
- Will become essential later on

Operation	Result
x or y	True if at least one is True
x and y	True only if both are True
not x	True only if x is False

a	not a	a	b	a and b	a or b
False	True	False	False	False	False
True	False	False	True	False	True
		True	False	False	True
		True	True	True	True

*Truth-table definitions of bool operations*

# Strings

```
x = "Python"  
y = "rocks"  
x + " " + y
```

'Python rocks'

## Multiline strings

```
x = """To include  
multiple lines  
you have to do this"""  
y = "or you can also\ninclude the special\ncharacter '\\n' between lines"  
print(x)  
print(y)
```

```
To include  
multiple lines  
you have to do this  
or you can also  
include the special  
character '\\n' between lines
```

# if elif else

- Fundamental building block of software

```
print("Let's divide two values")
nom = 2
denom = 0 # try different values
if denom == 0:
    print("Division by zero is not possible in this universe!")
elif denom == 1:
    print("Division by one is possible but quite useless...")
    print("The result is " + str(nom))
else:
    result = nom / denom
    print("The result is " + str(result))
```

← Conditional statement

← Executed if answer is True

# Indentation matters!

- Code is grouped by its indentation
- Indentation is the number of whitespace or tab characters before the code.
- If you put code in the wrong block then you will get unexpected behaviour

```
x = 10
if x%2 == 0:
    print(x, 'is even!')
    if x%5 == 0:
        print(x, 'is divisible by 5!')
        print('Output only when x is divisible by both 2 and 5.')
    else:
        print(x, 'is not divisible by 5!')
        print('Output only when x is divisible by 2 but not divisible by 5.')
else:
    print(x, 'is odd!')
print('No indentation. Output in all cases.')
```

```
10 is even!
10 is divisible by 5!
Output only when x is divisible by both 2 and 5.
No indentation. Output in all cases.
```

# Task for you

Let's define a variable `age` .

Write an if-elif-else clause depending on the `age` :

- If the `age` is below 18, print "Beer not allowed".
- If the `age` is above 18 (inclusively) and below 21, print "Beer allowed in Czechia but not in America".
- If the `age` is above 21 (inclusively), print "Beer allowed".

# Lists

- One of the most useful concepts
- Group multiple variables together (a kind of **container!**)

```
fruits = ["apple", "orange", "tomato", "banana"] # a list of strings
print(type(fruits))
print(fruits)
```

```
<class 'list'>
['apple', 'orange', 'tomato', 'banana']
```

# Indexing a list

- Indexing – accessing items within a data structure

```
fruits[2]
```

```
'tomato'
```

- Indexing a list is not very intuitive...
- The first element of a list has an **index 0**

Index:	0	1	2	3
List:	apple	orange	tomato	banana

# Quick quiz

What will `fruits[3]` return?

```
fruits = ["apple", "orange", "tomato", "banana"] # a list of strings
print(type(fruits))
print(fruits)
```

```
<class 'list'>
['apple', 'orange', 'tomato', 'banana']
```



# Is a tomato really a fruit?

```
fruits[2] = "apricot"  
print(fruits)
```

```
['apple', 'orange', 'apricot', 'banana']
```

Furthermore, we can modify lists in various ways

```
fruits.append("lime")    # add new item to list  
print(fruits)  
fruits.remove("orange") # remove orange from list  
print(fruits)
```

```
['apple', 'orange', 'apricot', 'banana', 'lime']  
['apple', 'apricot', 'banana', 'lime']
```

# Lists with integers

*range()* - a function that generates a sequence of numbers as a list

```
nums = list(range(10))  
print(nums)
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
nums = list(range(0, 100, 5))  
print(nums)
```

```
[0, 5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75, 80, 85,  
90, 95]
```

# Slicing lists

- Slicing – obtain a particular set of sub-elements from a data structure.
- Very useful and flexible.

```
print(nums)
print(nums[1:5:2]) # Get from item 1(starting point) through item 5(end point, not included) with step size 2
print(nums[0:3]) # Get items 0 through 3(not included)
print(nums[4:]) # Get items 4 onwards
print(nums[-1]) # Get the last item
print(nums[::-1]) # Get the whole list backwards
```

```
[0, 5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75, 80, 85, 90, 95]
[5, 15]
[0, 5, 10]
[20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75, 80, 85, 90, 95]
95
[95, 90, 85, 80, 75, 70, 65, 60, 55, 50, 45, 40, 35, 30, 25, 20, 15, 10, 5, 0]
```

# Lists - helpful functions

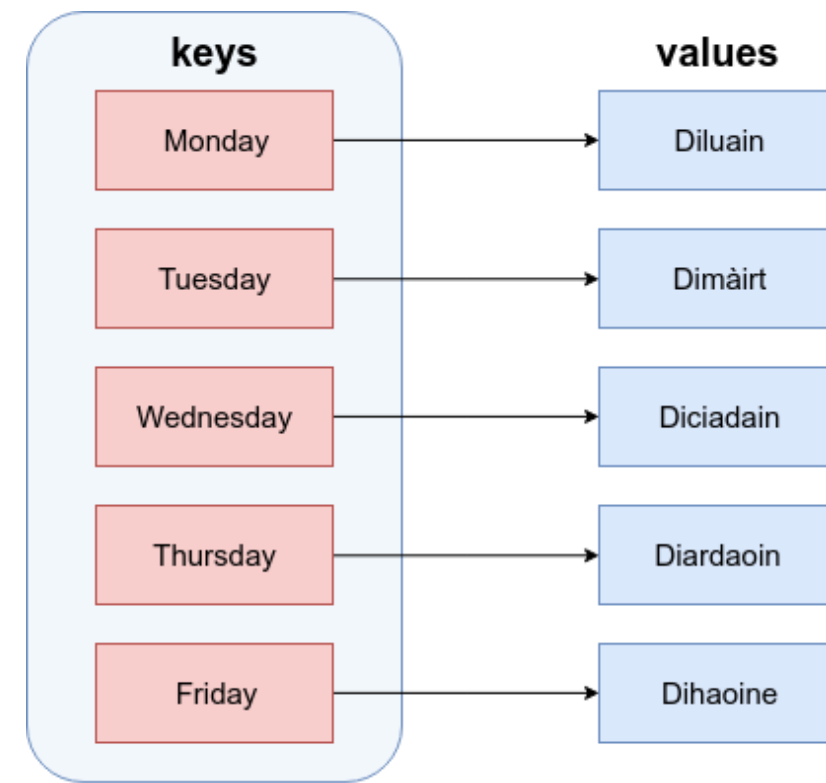
- Makes them extremely useful and versatile

```
nums = list(range(0, 100, 5))
print(nums)
print(len(nums))    # number of items within the list
print(max(nums))    # the maximum value within the list
print(min(nums))    # the minimum value within the list
print(sum(nums))    # sum of the values
print(sum(nums) / len(nums)) # the average value
```

```
[0, 5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75, 80, 85, 90, 95]
20
95
0
950
47.5
```

# Dictionaries

- Similar to actual dictionaries
- They are effectively 2 lists combined – keys and values
- We use the keys to access the values instead of indexing them like a list
- Each value is mapped to a unique key



```
days = {"Monday": "Diluain", "Tuesday": "Dimàirt",  
        "Wednesday": "Diciadain", "Thursday": "Diardaoin",  
        "Friday": "Dihaoine"}  
print(type(days))  
print(days)
```

```
<class 'dict'>  
{'Monday': 'Diluain', 'Tuesday': 'Dimàirt', 'Wednesday': 'Diciadain',  
'Thursday': 'Diardaoin', 'Friday': 'Dihaoine'}
```

# Accessing a dictionary

Values are accessed by their keys (just like a dictionary)

Note that they can't be indexed like a list

```
days["Friday"]
```

```
'Dihaoine'
```

It is possible to obtain only the keys or values of a dictionary. This is useful for iteration.

```
print(days.keys()) # get only the keys of the dictionary  
print(days.values()) # get only the values of the dictionary
```

```
dict_keys(['Tuesday', 'Wednesday', 'Thursday', 'Friday', 'Saturday'])  
dict_values(['Dimàirt', 'Diciadain', 'Diardaoin', 'Dihaoine', 'Disathairne'])
```

# For loop

- Say we want to go over a list and print each item along with its index

```
fruits = ["apple", "orange", "tomato", "banana"]
print("The fruit", fruits[0], "has index", fruits.index(fruits[0]))
print("The fruit", fruits[1], "has index", fruits.index(fruits[1]))
print("The fruit", fruits[2], "has index", fruits.index(fruits[2]))
print("The fruit", fruits[3], "has index", fruits.index(fruits[3]))
```

The fruit apple has index 0

The fruit orange has index 1

The fruit tomato has index 2

The fruit banana has index 3

- What if we have much more than 4 items in the list, say, 1000?

# For loop - example

- Now with a for loop

```
fruitList = ["apple", "orange", "tomato", "banana"]
for fruit in fruitList:
    print("The fruit", fruit, "has index", fruitList.index(fruit))
```

```
The fruit apple has index 0
The fruit orange has index 1
The fruit tomato has index 2
The fruit banana has index 3
```

- Saves us writing more lines
- Doesn't limit us in term of size
- Indentation



# Task for you

Define a list of strings – your favourite food.  
For each food, print “I like food”.

# While loop

- Another useful loop. Similar to the for loop.
- A while loop doesn't run for a predefined number of iterations, like a for loop. Instead, it stops as soon as a given condition becomes true/false.

```
n = 0
while n < 5:
    print("Executing while loop")
    n = n + 1

print("Finished while loop")
```

```
Executing while loop
Executing while loop
Executing while loop
Executing while loop
Executing while loop
Executing while loop
Finished while loop
```

# Task for you

Write a code to calculate factorial of 5.

Use a `for` loop or a `while` loop.

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

# Task for you

Write a code to calculate factorial of 5.

Use a `for` loop or a `while` loop.

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

```
fac = 1
for i in range(5):
    fac = fac * (i + 1)
print(fac)
```

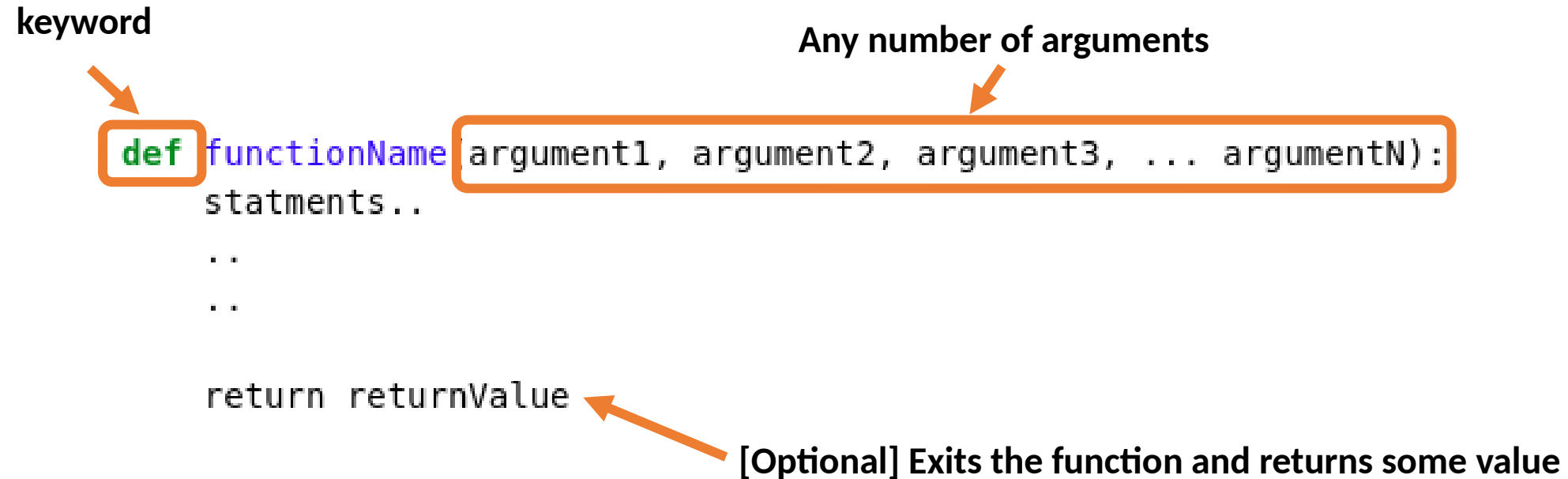
120

```
fac = 1
i = 1
while i < 5:
    fac = fac * (i + 1)
    i = i + 1
print(fac)
```

120

# Function declaration

- For a code which is used multiple times
- Make code modular and readable
- Functions accept arguments and execute a piece of code
- Often they also return values (the result of their code)



# Function examples

```
def printNum(num):  
    print("My favourite number is", num)
```

```
printNum(7)  
printNum(14)  
printNum(2)
```

```
My favourite number is 7  
My favourite number is 14  
My favourite number is 2
```

```
def convert_speed(speed_kperhour):  
    speed_mpers = speed_kperhour / 3.6  
    print(speed_mpers)  
    return speed_mpers
```

```
speed1_converted = convert_speed(124)  
speed2_converted = convert_speed(50)  
speed3_converted = convert_speed(90)  
speed4_converted = convert_speed(130)
```

```
34.44444444444444  
13.888888888888889  
25.0  
36.11111111111111
```

# Task for you

Write a **function** to calculate a factorial and call it to calculate 5!.

# Task for you

Write a **function** to calculate a factorial and call it to calculate 5!.

```
def factorial(n):  
    ... # your code
```

```
factorial(5)
```

```
120
```



# Task for you

Write a **function** to calculate a factorial and call it to calculate 5!.

```
def factorial(n):  
    fac = 1  
    for i in range(n):  
        fac = fac * (i + 1)  
    print(fac)  
    return fac  
  
factorial(5)
```

120

# Task for you – merging intensities

Imagine that you measured an intensity of the reflection (523)

From 3 different diffraction images, you measured 3 different values:

$$I_{523,1} = 2055, \quad I_{523,2} = 1866, \quad I_{523,3} = 2214$$

**Write a list of the measured intensities,  
calculate an average value  $I_{523}$  and multiply it by 10.**

# Task for you – merging intensities

Imagine that you measured an intensity of the reflection (523)

From 3 different diffraction images, you measured 3 different values:

$$I_{523,1} = 2055, \quad I_{523,2} = 1866, \quad I_{523,3} = 2214$$

**Write a list of the measured intensities, calculate an average value  $I_{523}$  and multiply it by 10.**

**Calculate a square root of the average intensity.**

You will need to add this line in the beginning: `import math`

So you can use the function `math.sqrt()` in your code.

You will get a merged and scaled amplitude of structure factor  $|F_{523}|$  :-)

# NumPy array, Flex array – cool list

- Array with a defined data type.
- Operations can be applied directly for all the elements of an array.
- Can have multidimensional structure.
- Faster calculations.

```
>>> from scitbx.array_family import flex
>>> int_array = flex.int([3,1,2,6,8,2,6,3,4])
>>> double_array = flex.double([(1.5,2,3), (4,5,6)])
>>> print(double_array)
<scitbx_array_family_flex_ext.double object at 0x7f05f76bec20>
>>> list(double_array)
[1.5, 2.0, 3.0, 4.0, 5.0, 6.0]
>>> double_array2 = double_array + 5
>>> list(double_array2)
[6.5, 7.0, 8.0, 9.0, 10.0, 11.0]
>>> double_array2.nd()
2
>>> double_array2.all()
(2, 3)
>>>
```

# sys – system module

- Standard input: `sys.stdin`
- Standard output: `sys.stdout`
- Standard error output: `sys.stderr`

```
import sys
sys.stdout.write("Let's divide two values\n")
nom = 2
denom = 0
if denom == 0:
    sys.stderr.write("ERROR: Division by zero\n")
    sys.exit(1)
result = nom / denom
sys.stdout.write("The result is " + str(result) + "\n")
```

Let's divide two values

ERROR: Division by zero

An exception has occurred, use %tb to see the full traceback.

SystemExit: 1

# Passing input argument(s) to script

Python script file: greet.py

```
import sys

def greet(name):
    print("Hello " + str(name))

if (__name__ == "__main__"):
    greet(sys.argv[1])
```

Let's execute the script and specify an argument

```
martin@precision:/tmp$ python3 greet.py Petr
The file name of this script is greet.py
Hello Petr
```